**Iteration 1: Post Mortem**

**Group 6**

As this is the first iteration of the project a lot of time was spent on setting up the working environment so that all members of the team could contribute collectively to the project. As well a lot of time was spent in researching possible solutions to our user stories along with the configuration of source code Minecraft files.

As a team we thrived being able to meet up regularly attend meetings, allowing us to accomplish all of our user stories for iteration 1, along with starting task for iteration 2.

As it pertains to the second iteration, with the foundation of the project completed, our group can focus on completing more user stories and possibly adding more.In the next iteration we would like to make more use of SVN as well as creating more unit tests, since we will have more function type methods. We are going to focus our efforts on using minecraft source classes for learning the inner workings of objects, as opposed to online tutorials.